Reducing the Effort for Systematic Reviews in Software Engineering

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Abstract Background. Systematic Reviews (SRs) are means to collect and synthesize evidence from the identification, analysis, and interpretation of multiple sources, or primary studies. To this aim, they use a well-defined methodology that should mitigate the risks of biases and ensure repeatability for later updates. SRs, however, involve significant effort.

Goal. The goal of this paper is to introduce a novel expert-driven automatic methodology (EDAM) that, among other benefits, while taking advantage of the value provided by human expertise, reduces the amount of manual tedious tasks involved in SRs.

Method. Starting from current methodologies for SRs, we replaced the steps of keywording and data extraction with an automatic methodology for generating a domain ontology and classifying the primary studies. This methodology has been then applied in the software engineering sub-area of software architecture, and evaluated with human annotators.

Results. The result is a novel expert-driven automatic methodology for performing SRs. This combines ontology-learning techniques and semantic technologies with the human-in-the-loop. The first (thanks to automation) fosters scalability, objectivity, reproducibility and granularity of the studies; the second allows tailoring to the specific focus of the study at hand, as well as knowledge reuse from domain experts. We evaluated EDAM on the field of Software Architecture and found that its performance in classifying papers was not statistically significantly different from the ones of six senior researchers.
Conclusions. Thanks to automation of the less creative steps in SRs, our methodology allows researchers to skip the tedious tasks of keywording and manually classifying primary studies, thus freeing effort for the analysis and the discussion.

1 Introduction

Understanding the state-of-the-art in research provides the foundation for building novelty. In particular, in software engineering topic areas, the acquisition of knowledge for this understanding follows a clear path: started with informal reviews and surveys, it is moving towards systematic searches of the literature. Kitchenham [2004] clearly explains the reasons, the importance, and the advantages and disadvantages in using systematic reviews instead of informal ones. Studies e.g., [da Silva et al., 2014, Zhang and Babar, 2013] reveal the growing interest of our community in systematic literature reviews and systematic mapping studies [Wohlin et al., 2013]. A number of articles and books have been recently written on how to perform such systematic studies [Kitchenham and Charters, 2007, Wohlin and Prikladnicki, 2013, Wieringa 2014].

A Systematic Review (or simply, SR) is “a means of evaluating and interpreting all available research relevant to a particular research on or topic area or phenomenon of interest” [Kitchenham, 2004]. Given a set of research questions, and by following a systematically defined and reproducible process, an SR helps to select primary studies that contribute to provide an answer to them. Used in combination with keywording [Petersen et al., 2008], an SR supports the systematic elicitation of an ontological classification framework [Petersen et al., 2015].

An SR can help researchers and practitioners in creating a complete, comprehensive and valid picture of the state-of-the-art about a given theme when the search-space is bounded (e.g., when the search query returns few thousands of articles to scrutinize). However, it falls short when used to investigate the state-of-the-art on an entire research area (e.g., software architecture) where the returned entries are hundreds of thousands – hence clearly unmanageable. As reported by Vale et al. [2016] while investigating the state-of-the-art of the Component-Based Software Engineering area through an SR, a “…manual search [restricted only to the most relevant journals and conferences related to the CBSE area] was considered as the primary source, given the infeasibility of analyzing all studies collected from automatic search”. Still, they had to select, read, and thoroughly analyze 1,231 primary studies.

In contrast to manually run SRs, several state of the art automated methods allow classifying a document in a certain category or topic [Blei et al., 2003, Mendes et al., 2011, Alghamdi and Alfalqi, 2015, Schultz and Liberman 1999].
Unfortunately, most current techniques to do so suffer from limitations that makes them unsuitable for systematic review. The approaches which exploit keywords as proxy for research areas are unsatisfactory, as they fail to distinguish research topics from other term which can be used to annotate papers (e.g., “user case”, “scalability”) and to take advantage of the relationships that hold between research areas (e.g., the fact that “Software Architecture” is a sub-area of “Software Engineering”). Probabilistic topic models (e.g., Latent Dirichlet Allocation [Blei et al., 2003]) are also unsuitable for this task since they produce cluster of terms that are not easy to map to research areas [Osborne et al., 2013]. Crucially, it is often unfeasible to integrate these topic detection techniques with the needs and the knowledge of human experts. Another alternative is to apply entity linking techniques [Mendes et al., 2011] to map papers to relevant entities in knowledge base. Unfortunately, we currently lack good granular and machine readable representation of research areas which could be used to this end.

Therefore, current techniques have complementary limitations when investigating the state-of-the-art of an entire research area: on the one side, SRs are “human-intensive”, as they require domain experts to invest a large amount of time to carry out manual tasks; on the other side, automated techniques keep the humans “out of the loop”, while human expertise is critical for the more conceptual analysis tasks.

This paper proposes a expert-driven automatic methodology that, while recognizing the essential value of human expertise, limits the amount of tedious tasks she has to carry out. Our technique contributes with 1) automatically extracting an ontology of relevant topics, related to a given research area; 2) using experts to refine this knowledge base; 3) exploiting this knowledge base for classifying relevant papers (that may be then further validated/analyzed by experts) and computing analytics.

In summary, our main contributions are:

– a novel methodology for creating systematic reviews, which involves both automatic techniques and human experts;
– an implementation of this methodology which exploits the Klink-2 algorithm for generating the domain ontology in the field of software architecture;
– an illustrative analysis of the software architecture trends;
– an evaluation involving six human annotators, which shows that the classification of primary studies yielded by the proposed methodology is comparable to the one produced by domain experts (p=0.77).
– an automatically generated ontology of Software Engineering, which could support further systematic reviews in the field.

The rest of the paper is structured as follows. Section 2 introduces related work on systematic studies. Section 3 presents the EDAM methodology and its application to the research area of software architecture. The discussion is presented in Section 4, while the paper concludes in Section 5.

1 http://rexplore.kmi.open.ac.uk/data/edam/SE-ontology.owl
2 Related Work

There are many guidelines for, and reports on, carrying out systematic studies in software engineering. Among them, we identified a few aimed at supporting or improving the underlying process. In our perspective, they all enable researchers to focus more on the most creative steps of a systematic study by removing what is referred to as manual work.

With a motivation similar to ours, i.e. to improve the search step in systematic studies in software engineering research, Octaviano et al. [2015] propose a strategy that automates part of the primary study selection activity. Kuhrmann et al. [2017] provide recommendations specifically for the general study design, data collection, and study selection procedures. Zhang et al. [2011], in turn, systematically select and analyze a large number of SLRs. Results have been then used to define a quasi-gold standard for future studies. In their validation, they were able to improve the rigor of the search process and provide guidelines complementing the ones already in use.

The need for guidelines in conducting empirical research has been addressed in other types of empirical studies, too. de Mello and Travassos [2016] focus on opinion surveys and provide guidelines (in the form of a reference framework) aimed at improving the representativeness of samples. Also on opinion surveys, Moller et al. [2016] provide recommendations based on an annotated bibliography instead.

Another interesting work is from Felizardo et al. [2016], which investigate how the use of forward snowballing can considerably reduce the effort in updating SLRs in software engineering. Based on this result, complementing our method with automated forward snowballing suggests a very promising direction for future work as it would further reduce the effort for identifying relevant primary studies.

Marshall et al. [2015] carry out an interview survey with experts in other domains (i.e. healthcare and social sciences) with the aim to identify tools that are generally used, or desirable, to ease which steps in systematic studies, and transfer best practices to the software engineering domain. Among the results, data extraction and automated analysis emerge as top requirements for reducing the workload. This confirms the value added by our method.

3 An Expert-Driven Automatic Methodology

We propose a novel expert-driven automatic methodology (EDAM) for performing systematic reviews like systematic literature reviews and mapping studies. EDAM exploits ontology learning techniques and semantic technologies to foster scalability, objectivity, reproducibility, and granularity of the study (further discussed in Section 4.3).

Common to both types of systematic reviews, EDAM allows to automatize the steps that are the most time and effort consuming while requiring the least creativity, i.e. the steps from paper search through selection and classification
of primary studies. It further supports the generation of research trends, which are typical of data synthesis in mapping studies. For this reason, for the sake of this paper we illustrate how EDAM can support mapping studies, even though it can be evidently exploited in systematic literature reviews, too.

![Fig. 1 EDAM steps. The gray-shaded elements refer to the alternative step of reusing the previously generated ontology.](image)

![Fig. 2 Classic steps of systematic mappings (inspired by Petersen et al., 2015).](image)

Figure 1 shows the steps of EDAM in contrast with the steps of a classic (manual) methodology - shown in Figure 2. The main difference is that in the classic methodology the researchers first select and analyze each primary study and then produce a taxonomy to classify them. In EDAM, instead, the researchers first use ontology learning methods over large scholarly datasets to generate an ontology of the field (steps 2-3), then refine the ontology with the help of domain experts (step 4), and finally exploit this knowledge base to automatically select and classify the primary studies (steps 5-6).

An alternative solution for steps 2-4 is the reuse of an ontology crafted by a previous study with the same scope. Indeed, in the study discussed in Section 3.2 we have generated an ontology of Software Engineering (SE) research topics, with the hope that it will be re-used by the research community.

In Section 3.1 we describe EDAM and discuss its advantages over a classic methodology. In Section 3.2 we exemplify the application of EDAM specifi-
cally aimed at identifying publication trends of the software architecture research area in the specific SE domain.

3.1 Methodology Description

EDAM is organized in the following steps (ref. Figure 1).

1. **Research question definition.** The researchers performing the study state the research questions (RQs). These will affect the aim of the study and thus its steps. The RQs often regard publication trends, research areas, prominent venues, and industrial adoption of technologies in the field [Wohlin et al., 2012].

2. **Dataset selection.** The researchers select a dataset on which to apply the chosen ontology learning technique (further elaborated in step 3) for generating the domain ontology that will be used to select and classify the primary studies. The most important characteristic of this dataset is that it must be unbiased with respect to the focus of the study. For example, if the study wants to uncover the trends in research areas (e.g., software architecture), the dataset should not be biased with respect to any area in the domain (e.g., software engineering in our case). A good strategy to select unbiased datasets is considering either a full scholarly dataset of a very high-level field (e.g., all the Computer Science papers in Microsoft Academic Search or in Scopus), or a dataset including all the papers published in the main conferences and journals of the domain under analysis. In recent years, universities, organizations, and publishing companies have released an increasing number of open datasets that could assist in this task, such as CrossRef, SciGraph, OpenCitations, DBLP, Semantic Scholar, and others.

3. **Ontology learning.** The dataset is processed by an ontology learning technique that automatically infers an ontology of the relevant concepts. We strongly advocate the use of an ontology learning technique that generates a full domain ontology and represents it with Semantic Web standards, such as the Web Ontology Language (OWL). The main advantage of adopting an ontology in this context is that it allows for a more comprehensive representation of the domain since it includes, in addition to hierarchical relationships, other kinds of relationships (e.g., sameAs, partOf), which may be critical for classifying the primary studies. For example, an ontology allows

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2. [http://academic.research.microsoft.com](http://academic.research.microsoft.com)
3. [https://www.scopus.com/](https://www.scopus.com/)
4. [https://www.crossref.org/](https://www.crossref.org/)
6. [http://opencitations.net](http://opencitations.net)
7. [http://dblp.uni-trier.de](http://dblp.uni-trier.de)
8. [https://www.semanticscholar.org/](https://www.semanticscholar.org/)
9. [https://www.w3.org/OWL/](https://www.w3.org/OWL/)
to explicitly associate to each category a list of alternative labels or related terms that will be used in the classification phase. In addition, ontology learning techniques can infer very structured multi-level ontologies [Osborne and Motta, 2015], and thus describe the domain at different levels of granularity.

The task of ontology and taxonomy learning was comprehensively explored over the last 20 years. Therefore, the researcher can choose among a variety of different approaches for this step, including:

- basic statistical methods for deriving taxonomies from test Sanderson and Croft, 1999;
- natural language processing approaches, e.g., the Text2Onto system Cimiano and Volker, 2005;
- approaches based on deep learning, e.g., recurrent neural networks Petrucci et al., 2016;
- hybrid ontology learning frameworks Wohlgenannt et al., 2012;
- specific approaches for generating research topic ontologies, e.g., Klink-2 Osborne and Motta, 2015.

However, as discussed in the following step, researchers may also choose to skip this step and re-use a compatible ontology from a previous study.

It is useful to clarify why we suggest the adoption of an ontology learning approach, rather than the adoption of one of the currently available research taxonomies, such as the ACM computing classification system [10] the Springer Nature classification [11] Scopus subject areas [12] and the Microsoft Academic Search classification. Unfortunately, these taxonomies suffer from some common issues, which make them unfeasible to support most kinds of SRs. First, they are very coarse-grained and represent wide categories of approaches, rather than the fine-grained topics addressed by researchers Osborne and Motta, 2012. Secondly, they are usually obsolete since they are seldom updated. For example, the 2012 version of the ACM classification was finalized fourteen years after the previous version. This is a critical point, since some interesting trends could be associated with recently emerged topics. In third instance, most ontology learning algorithms are not limited to learning research areas, but can be tailored to yield the output more apt to support a specific analysis.

4. Ontology refining. The ontology resulting from the previous step is corrected and refined by domain experts. During this phase, the experts are allowed to 1) delete an existent category, 2) add a new category, 3) delete an existent relationship, 4) add a new relationship. We suggest using at least three domain experts for addressing possible disagreements.

This step is critical for two reasons. First, it may correct some errors in the automatically-generated taxonomy. Secondly, it verifies that the data-driven
representation aligns with the domain experts mental model and thus the outcomes will be understandable and reusable by their research community.

Refining a huge ontology is not a trivial task, therefore if the domain took in consideration comprehends a large number of topic we suggest to split it in manageable sub branch to be addressed by different experts. Our experience suggest that a taxonomy of about 50 research areas can be reviewed in about 15-30 minutes by an expert of the field. For example, in Osborne and Motta, 2015 three experts reviewed a Semantic Web ontology of 58 topic in about 20 minutes. In the test study for this paper, three experts took about 20 minutes to examine and produce feedback on a taxonomy of 46 topics (and 71 terms considering synonymous such as “product line”, “product-lines”, “product-line”, which were clustered automatically by the ontology learning algorithm). In both cases, we represented the ontology as tree diagram in a excel sheet and included also a list of the most popular terms in the dataset, for supporting experts in remembering all the relevant research topics. The involved researchers had no problem to understanding this simple representation and modified the spreadsheet according to their expertise.

An alternative solution is to provide experts with ontology editors that could be used to directly modify the ontology, such as Protege, NeOn Toolkit, TopBraid Composer, Semantic Turkey or Fluent Editor. However, this tools are not always easy to learn and we thus believe that the adoption of a simple spreedsheet would be advisable in most cases.

As highlighted by Figure 1, the aim of steps 2-4 is to generate an ontology apt to select and classify relevant primary studies and ultimately to answer the RQs. It follows that these steps could be replaced by the adoption of an ontology previously generated and validated by a previous study with a consistent scope. For example, the ontology about software engineering generated for this paper’s example study (see Section 3.2) can be re-used to perform many kinds of mapping studies involving other research areas in SE. Naturally, the ontology may have to be further updated to include the most recent concepts and terms. This solution allows users with no access to vast scholarly databases or no expertise in ontology learning techniques to easily implement an EDAM study.

5. Selection of primary studies. The authors select a dataset of papers and define the inclusion requirements of the primary studies according to the domain ontology and other metadata of the papers (e.g., year, venue, language). The inclusion criteria need to be expressed as a query that can be run automatically over the dataset. Some examples of queries for the selection of primary studies include 1) “all the papers in the dataset published in a list

13 See an example at http://tinyurl.com/yal6h3wu
14 http://protege.stanford.edu
15 http://neon-toolkit.org/
17 http://semanticturkey.uniroma2.it/
18 http://www.cognitum.eu/Semantics/FluentEditor/
of relevant conferences” or “all the papers in the dataset that contain a list of relevant terms from the ontology”.

In most cases this dataset will be the same or a subset of the one used for learning the domain ontology. However, the authors may want to zoom on a particular set of articles, such as the ones published in the main venues of a field, in a geographical area, or by a certain demography. It is also possible to select a different dataset altogether, since the ontology would use generic topic labels and thus be agnostic with respect to the dataset. A possible reason to do so is the availability of the full text of the studies. Many ontology learning algorithms can be run on massive metadata dataset (e.g., Scopus, Microsoft Academic Search), but some research questions may require the full text. In that case, the author may want to perform the ontology learning step on the metadata dataset, which is usually larger in size and scope, and then either select a subset composed by publications which are available online or adopt for this phase a second dataset that includes the full text of the articles, such as Core [Knoth and Zdrahal, 2012]. The grown of the Open Access movement [Wilkinson et al., 2016], which aims at providing free access to academic work, may alleviate this limitation in the following years.

6. Classification of primary studies. The authors define a function for mapping categories to papers based on the refined ontology. This step is important to foster reproducibility since the inclusion criteria (defined in the step 5), the mapping function, and the domain ontology should contain all the information needed for replicating the classification process. The function can also be associated to an algorithmic method (e.g., a machine learning classifier), provided the method is made available and is reproducible.

The simplest way to mapping categories to papers is to associate to each category each paper that contains the label of the category or of any of its subcategories. This simple technique for characterizing document semantically was applied with good result in a variety of fields, such as topic forecasting [Salatino et al., 2017], automatic classification of proceeding books [Osborne et al., 2016], sentiment analysis [Saif et al., 2012], recommender systems [Di Noia et al., 2012], and many others.

In addition, the authors can choose to create a more complex mapping function which exploit other semantic relationships in the ontology (e.g., relatedTerm, partOf).

7. Data synthesis. According to the RQ, this step may be automatic, semi-automatic or manual. Some straightforward analytics (e.g., the number of publications or citations over time) can be computed completely automatically by counting the previously classified papers or summing their number of citations. Other more complex analyses may require the use of machine learning techniques or the (manual) intervention of human experts. Starting from the groundwork formed by our research, a full analysis of the possible kinds of data synthesis and the way to automatize them are interesting future works.
beneficial for the whole research community.

Overall, motivated by the need to reduce the amount of manual tedious tasks involved in SRs, **EDAM offers four main advantages over a classic methodology.** First, human experts are not required to manually analyze and classify primary studies, but they simply have to refine the ontology, choose the inclusion criteria, and define a mapping function for associating papers to categories in the ontology. It thus allows researchers to carry out large scale studies that involve thousands of research papers with relative ease. Secondly, the domain ontology is created with a data-driven method, therefore it should reflect the real trends of the primary studies, rather than arbitrary human decisions about which keywords to annotate and aggregate, even if the refinement step may still introduce a degree of arbitrariness. Third, the use of a formal machine-readable ontology language for representing the domain taxonomy should foster the reproducibility of the study and allow authors with no expertise in data science to perform studies using previously generated ontologies. Fourth, this methodology allows researchers to produce and exploit complex multi-level ontologies, rather than the simple two-level classifications used by many studies [Vale et al., 2016].

Naturally, these advantages come at the cost of producing and refining the domain ontology, which is not always a straightforward task. We will discuss further this and other limitations in section 4.2.

3.2 Methodology Application

We applied EDAM to the software architecture research area, with the aim of presenting a reproducible pipeline and conducting an example study. We chose to study the research trends in this area, since trend analysis is typical of mapping studies [Wohlin et al., 2012] and it allows us to automatize the data synthesis step, too.

In the following, we describe how we instantiated the EDAM steps for this study and discuss the specific technologies used to implement it. The data necessary for reproducing this study and using this same pipeline on other fields are available at [http://tinyurl.com/ycgbyas9](http://tinyurl.com/ycgbyas9).

1. **Research question definition.** We wanted to focus on a task that is often addressed by mapping studies and could be completely automatize. Therefore our RQ is: “What are the trends of the main research topics of software architecture?”.

2. **Dataset selection.** We selected all papers in a dump of the Scopus dataset about Computer Science in the period 2005-2013. The Scopus dataset we were given access by Elsevier BV includes papers in 1900-2013 interval, but the number of relevant articles before 2005 was too low to allow a proper trend analysis. Each paper in this dataset is described by title, abstract, keywords,
venue, and author list.

3. Ontology learning. We applied the Klink-2 algorithm [Osborne and Motta, 2015] on the Scopus dump for learning an ontology representing the main ‘software architecture’ research area in SE.

Klink-2 is an algorithm that generates an ontology of research topics by processing scholarly metadata (titles, abstracts, keywords, authors, venues) and external sources (e.g., DBpedia, calls for papers, web pages). It is integrated in Rexplore [Osborne et al., 2013], a system that uses semantic technologies for exploring and making sense of scholarly data. In particular, Klink-2 periodically produces the Computer Science Ontology (CSO) that is currently used by Springer Nature for classifying proceedings in the field of Computer Science [Osborne et al., 2016], such as the well-known Lecture Notes in Computer Science series [20]. The ontologies produced by Klink-2 use the Klink data model [21], which is an extension of the BIBO ontology [22], that in turn builds upon SKOS [23]. This model includes three semantic relations: relatedEquivalent, which indicates that two topics can be treated as equivalent for the purpose of exploring research data; skos:broaderGeneric, which indicates that a topic is a subarea of another one; and contributesTo, which indicates that the research outputs of one topic significantly contribute to the research into another. In the following, we make use of the first two relationships for classifying studies according to their research topics.

We selected Klink-2 among the other previously discussed solutions for a number of reasons. First, it is the only approach to our knowledge that was specifically designed to generate taxonomy of research areas. Secondly, it was already integrated and evaluated on a dump of the Scopus dataset, which we adopted in this study, yielding excellent performance on the fields of artificial intelligence and semantic web [Osborne and Motta, 2015]. In third instance, it permits to define a number of pre-determinate relationships as basis for a new taxonomy. In particular, a human user can define a subsumption relation (i.e., skos:broaderGeneric), a relatedEquivalent one, or specify that two concepts should not be in any relationships. This functionality allows us to easily incorporate expert feedback in the ontology learning process. Therefore, the next iterations of the ontology will benefit from the knowledge of previous reviewers.

We ran Klink-2 on the selected dataset, giving as initial seed the keyword “Software Engineering” and generated an OWL ontology of the field including 956 concepts and 5,461 relationships. We then selected the sub-branch of software architecture comprising 46 research areas and 71 terms (some research areas have multiple labels, such as “component based software” and “component-based software”).

[23] https://www.w3.org/2004/02/skos/
4. Ontology refining.

We generated a spreadsheet, containing the Software Architecture (SA) ontology as a tree diagram. In this representation each concept of the ontology was illustrated by its level in the taxonomy, its labels, and the number of papers annotated with the concepts. We also included a list of the 500 more popular terms in the papers that contained the keyword “Software Architecture” and “Software Engineering”, to assist the experts in remembering other concepts or terms that the algorithm may have missed.

We sent it to three senior researchers and asked them to correct the ontology as discussed in Section 3.1. The task took about 20 minutes and produced three revised spreadsheets. The feedback from the experts was integrated in the final ontology. In case of disagreement we went with the majority vote.

The most frequent feedback regarded: 1) the deletion sub-areas that were incorrectly classified under SA (e.g., “software evolution”), 2) the introduction of sub-areas that were neglected by Klink-2 (e.g., “architecture concerns”), and 3) the inclusion of alternative labels for some category (e.g., alternative ways to spell “component-based architecture”).

5. Selection of primary studies. We then selected from the initial Scopus dump two datasets of primary studies to investigate the SA area: 1) DSA (Dataset SA, 3,467 publications), including all papers in the Scopus dataset that contain the terms “software architectures” or “software architecture” and include at least one of the subtopics of software architecture in the domain ontology, and 2) DSA-MV (Dataset SA - Main Venues, 1,586 publications), containing all the papers published in a list of well-known conferences and journals in the SE fields and in a particular in the SA area (see Table 1) and including at least one of the sub-topics of SA in the OWL ontology. We considered these two datasets since it may be interesting to analyze the discrepancy between generic SA papers and papers published in the main venues.

6. Classification of primary studies. We defined the mapping function as follows. A paper was classified under a certain category (e.g., service-oriented architectures) if containing in the title, abstract or keywords: 1) the label of the category (e.g., “service-oriented architectures”), 2) a relevantEquivalent of the category (e.g., “service oriented architecture”), 3) a skos:broaderGeneric of the category (e.g., “microservices”), or 4) a relevantEquivalent of any skos:broaderGeneric of the category (e.g., “microservice”).

The advantage of this solution is that it allows us to map each category to a list of terms that can be automatically searched in the metadata of the papers. Therefore, the classification step can be handled automatically. In addition, it allows us to associate multiple categories to the same paper.
In practice, we indexed titles, abstracts and keywords in an ElasticSearch\textsuperscript{26} instance and we ran a PHP script that imported the ontology, performed the relevant queries on the metadata, and saved the result in a MariaSQL database\textsuperscript{27}.

7. Data synthesis. Figure 3 shows the number of primary studies in the DSA and DSA-MV datasets. The DSA dataset follows the trend of the “software architecture” keyword in the Scopus dataset and decrease after 2010. Conversely, the size of DSA-MV grows steadily with the number of relevant conferences and journals.

We identified the main trends by running a script to count the number of studies about each sub-topic in each year. Since the focus of the paper is the EDAM methodology, rather than a comprehensive analysis on these research sub-areas, we will briefly discuss only the main trends associated with the more popular subtopics (in terms of number of papers). The full results of this example study, however, are available at [rexplore.kmi.open.ac.uk/data/edam] and can be reused for supporting a more in-depth analysis of the field.

![Datasets of Primary Studies](image)

**Fig. 3** Number of publications in DSA and DSA-MV over the years.

Figure 4 displays the number of publications and citations associated with the most popular sub-areas of SA. The papers in DSA yield on average 4.8±2.1 in citations versus the 13.6±7.0 citations of the ones in DSA-MV. Reasonably, this tendency suggests that the papers published in the main SA venues tend to be more recognized by the research community.

Figure 5 shows the percentage of papers published over time in the main topics within SA. We focus on the 2005-2013 period, since in this interval the number of publications is high enough to highlight the topic trends.

Software-oriented Architectures appears to have been the most prominent topic before 2009, while from 2010, Model-driven Architectures appears to be

\textsuperscript{26}https://www.elastic.co/

\textsuperscript{27}https://mariadb.org/
Table 1 List of venues used for the DSA-MV dataset.

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<th>Conferences</th>
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<tr>
<td>WICSA - IEEE/IFIP Conference on Software Architecture, ECSA - European Conference on Software</td>
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<tr>
<td>Architecture, CBSE - Int. ACM SigSoft Symposium on Component-based Software Engineering, QoS</td>
</tr>
<tr>
<td>A - Conference on the Quality of Software Architecture, ICSE - ACM/IEEE Int. Conference on</td>
</tr>
<tr>
<td>Software Engineering, ASE - IEEE/ACM Int. Conference on Automated Software Engineering, ESEC/FSE</td>
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<tr>
<td>- European Software Engineering Conference, SEAA - Euromicro Conference on Software Engineering</td>
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<tr>
<td>and Advanced Applications, ACM/SAC - ACM Symposium on Applied Computing</td>
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<th>Journals</th>
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<td>CACM - Communications of the ACM, ACM TOSEM - ACM Transactions on Software Engineering and</td>
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<tr>
<td>Methodology, IEEE TSE - IEEE Trans. on Software Engineering, IEEE Software, Elsevier JSS -</td>
</tr>
<tr>
<td>Journal of Systems and Software, Elsevier IST - Information and Software Technology, Wiley</td>
</tr>
<tr>
<td>JSME/JSEP - Journal of software: Evolution and Process</td>
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Fig. 4 Number of publications and citations of the main topics in DSA and DSA-MV.
the most popular topic in this dataset. We can also appreciate the rising of Design Decisions, that seems the most significant positive trend of the last period together with Architecture Description Languages.

Interestingly, the dataset regarding the main venues (DSA-MV) exhibit some different dynamics. Figure 6 highlights the difference between DSA and DSA-MV by showing for each topic the ratio between its number of publications and the total publications in the ten main topics. The research areas of Design Decisions and Views appear much more prominent in the main venues, while Model-Driven Architectures and Architecture Analysis are more popular in DSA. We can further analyze these differences by considering the main trends of the DSA-MV dataset, displayed by Figure 7. The trend of Design Decisions in DSA-MV mirrors the one exhibited in DSA, both growing steadily from 2010. Conversely, Service-oriented Architectures, which had a negative trend in DSA, remains stable in DSA-MV.

4 Discussion

In the following, we reflect on this preliminary application of EDAM. We include a reflection on its application, its limitations, and the implications for systematic mappings in software engineering.

4.1 Reflection on EDAM Application

The most critical step of EDAM is the classification of primary studies. If these are correctly associated to the relevant topics, the subsequent analysis will present a realistic assessment of the landscape of a research field. Thus, even if working on a large number of papers can alleviate the weight of some minor misclassification mistakes, we need to be able to trust the classification process to a good degree.

Unfortunately, it is not easy to produce a gold standard for this kind of task. It is hard to define the set of topics which ‘correctly’ classify a research paper. Domain experts may disagree for a variety of reasons, including their background and their mental taxonomy of research topics in the field. Therefore, when manually classifying research papers, it is usually good practice to have the same studies analyzed by multiple experts, integrate their annotations, and have a mechanism (e.g., majority vote) to address possible disagreements. On this basis, we assume that the quality of a set of annotations can be measured according to its agreement with other domain experts annotations, as also reflected by ‘good practices’ in empirical software engineering.

We evaluated the ability of EDAM to correctly discriminate between different topics by (1) randomly selecting a set of 25 papers in the DSA dataset, (2) classifying them with EDAM on the one hand side and six human experts (researchers in the field of SA) on the other hand, and (3) comparing the results. For simplifying the task and allowing to compare the annotation
Fig. 5 Number of publications of the top ten main topics in DSA over time.
Fig. 6 Comparison DSA and DSA-MV in terms of topic distribution. The percentage value refers to the ratio between the number of publications in a topic and the total publications in the ten main topics.

Algorithmically, we first selected five unambiguous categories from the main topics of SA: Design Decisions, Service-oriented Architectures, Model-driven Architectures, Architecture Description Languages, and Views. For each category, we randomly selected from the DSA dataset five primary studies that were classified by EDAM exclusively under that topic, for a total of 25 papers. These papers were described in a spreadsheet by means of their title, author list, abstract, and keywords. The human experts were given this spreadsheet and asked to classify each paper either with one of the five categories or with a "none of the above" tag. We then compared the seven annotation sets produced by the six human experts and by EDAM, considered as an additional annotator.28

Table 2 shows the agreement between the annotators. It was computed by calculating the ratio of papers which were tagged with the same category by both annotator. EDAM has the highest average agreement and it also yields the highest agreement with four out of six users. User 5 does even better in this regards and has the highest agreement with all annotators but one.

28 The material and the results of the evaluation are available at [rexplore.kmi.open.ac.uk/data/edam](rexplore.kmi.open.ac.uk/data/edam)
Fig. 7  Number of publications of the top ten main topics in DSA-MV over time.
Running the chi-square test on the human users shows that their behaviors are statistically significantly different ($p = 0.017$). However, if we group together users $\{2, 3, 5, 6\}$ and users $\{1, 4\}$, the intra-group behavior is not significantly different ($p = 0.81, p = 0.38$), while the inter-group behavior is very different ($p = 0.0007$). Interestingly, users $\{1, 4\}$ were two students at the beginning of their PhD, hence still relatively new to the domain. This could suggest the importance of considerable domain experience for this task. EDAM exhibits a behavior consistent with the most senior group, from which it is not statistically significantly different ($p = 0.77$).

![Table 2](image)

Table 2 Agreement between annotators (including EDAM) and average agreement of each annotator. In bold the best agreements for each couple of annotators.

As anticipated, a good way to measure the performance of annotators is their agreement with the majority of other expert users.

Figure 8 shows the percentage of annotations of each annotator that agree with other $n$ annotators. EDAM agree with four out of six human annotators for 68% of the studies, it agree with at least three of them for 80% of the studies, and it agree with at least one of them for all the studies but one. Indeed, the categories generated by EDAM coincide with the ones suggested by the relative majority of users in 84% of the cases. Therefore, EDAM performance is comparable to the annotators (User5 and User3) that agree most with the user majority. In addition, EDAM always agrees with the majority for the studies in which no more than one annotator disagrees. It thus seems to perform well in handling simple not-ambiguous papers, that nonetheless human experts may sometimes get wrong.

In conclusion, this study suggest that the EDAM classification step generates annotations that agree with the majority of human experts and are not statistically different from the ones produced by the senior group.

Naturally, EDAM performance may change according to the quality of the ontology and the domain knowledge of the human users that refined it. Indeed, EDAM is not an alternative to human experts, rather a methodology that allows humans to annotate on a larger scale, by defining a sound do-
main knowledge and a mapping function. However, this preliminary example application already shows very promising results.

4.2 Limitations

In this section we discuss EDAM limitations based on the categorization given in [Wohlin et al., 2012].

For internal validity we have identified two main threats that regard the generation of a reliable ontology. In particular:

**Ontology learning (step 3): hierarchy is important.** The domain ontology, automatically inferred by the ontology learning technique, is structured hierarchically. Therefore, an area marked as subarea (e.g., architecture description languages) is subsumed by the previous area at the upper level of the taxonomy (e.g., software architecture). *Deeper hierarchies bring finer-grained topics, and therefore a higher precision in the classification process.*

During the application of ontology learning techniques to various research areas (not reported in this paper for the sake of brevity) we found that current ontology learning methods usually identify only mature (in terms
of number of publications) research areas. Emerging topics can be then excluded, thus reducing the granularity of recent fields’ ontologies.

To alleviate this problem, human experts may be asked to manually identify the most recent areas and to possibly adopt ontology forecasting techniques [Cano-Basave et al., 2016]. Therefore, the role of experts in improving the quality and deepness of the hierarchy is indeed critical. For the sake of this study, aimed at showing the advantages of automation, the relatively small number of experts was acceptable. However, more and a more-diverse pool of experts should be involved if the research area under investigation would be broader.

**Ontology refinement (step 4): experience matters.** As illustrated in Figure 4, EDAM requires to refine the automatically generated ontology (step 4) by bringing on it the human expertise. This task is not always straightforward, since humans can have different views on the foundational conceptual elements characterizing a certain discipline. Those differences may be related to many factors, such as the researcher exposure to the research area under investigation, seniority, broad vs. specialized knowledge on specific sub-disciplines. Our preliminary experiments let us conclude that senior domain experts, with a mature yet wide view on the research area under investigation, should be selected to minimize this threat.

The main threats for external validity regard the practical exploitation of EDAM. In particular:

**Scholarly dataset: different research areas require different datasets.**

This paper reports on our experience with EDAM’s application to the software architecture research area. Since the domain of software engineering is well represented in the Scopus Computer Science dataset, we are not facing generalizability issues. However, moving to a totally different domain would require to take into account (and to assume to have access to) different scholarly datasets.

Unfortunately, finding up-to-date datasets of scholarly data covering the field under analysis is not always easy and this could be a threat to our approach. Nonetheless, the movement toward open access is helping in mitigating this issue by making available a variety of datasets containing machine-readable data about scientific publications, e.g., CORI[29], OpenCitations[30], DBLP[31], ScholarlyData.org[32], Nanopub.org[33], and others.

**Tool support: closed-source tools.** EDAM is making use of some closed-source, proprietary tools for running some of the tasks. This may reduce the application of our approach from other research groups. In order to

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29 https://core.ac.uk
30 http://opencitations.net/
31 http://dblp.uni-trier.de/
32 http://www.scholarlydata.org/
33 http://nanopub.org/
mitigate this threat, we are planning to release a web service accessible by other colleagues interested to carry out an EDAM study.

4.3 Implications for Systematic Mappings

There are few implications that can potentially change the way we perform systematic mapping studies in software engineering. As mentioned in Section 3, implications regard:

**Scalability: size does not matter anymore.** EDAM can process a potentially endless set of publications. This allows e.g., mapping studies to be based on all relevant primary studies, previously scoped down due to the fact that the human could not manually process hundreds or thousands of papers.

**Objectivity: the automatic classification is less biased.** The automatic classification of primary studies does not suffer from the biases of specific human annotators. Nonetheless, the quality of the classification appears on par with the one produced by the human annotators.

**Reproducibility: study duplication and extension is easy.** Thanks to EDAM, replicating or extending studies, either by the same researcher or by someone else, requires simple tuning, e.g. to extend the publication period, or to select different views illustrating the publication trends of interest.

**Granularity of the study: zooming-in and -out is simpler.** Thanks to the fact that the selection and classification of primary studies is based on an domain ontology, and of course to automation, EDAM allows to tune the depth of the classification the researcher desires in a given research area. Such tuning just requires setting the level of categories and sub-categories one wants to include in the classification, and then re-run the methodology.

5 Conclusions and Future Work

In this paper we have presented EDAM, an expert-driven automated methodology to carry out systematic reviews. Its application to the software architecture research area shows preliminary and extremely promising results.

Motivated by the large amount of time and effort needed by classic methodologies to select and classify the primary studies, EDAM offers promising benefits that can help SE researchers to dedicate most of their time to the most cognitive-intensive tasks like e.g., interpretation of the trends and extraction of lessons and research gaps.

Additional benefits have been emphasized in Section 3.1 (after presenting EDAM) and Section 4.3 (discussing implications for systematic mappings). Among the benefits we also care to mention the great potential for re-using EDAM and in particular domain ontologies and functions to build a shared
framework helping the research community at large. Much can be done in this direction.

In terms of future work, we plan to complement EDAM with automated forward snowballing to further reduce the effort for identifying relevant primary studies. Moreover, we are planning to run a deep investigation of other possible data synthesis techniques through machine learning techniques or the (manual) intervention of human experts. Last, but most important for us, we plan to reconstruct the 25 years of the software architecture body of knowledge by fully exploiting EDAM automation and human expertise.

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